

Captains Log, January 6th, 2019

Welcome to the Spring Session. Spring is the last qualifying session for the [2019 APA World Pool Championships](#) . [The Blast](#) for the Fall Session will take place on January 26-27 at [Pockets Billiards and Brew](#) . Trophies and awards for the Fall Session will be available at the Blast. [MVP's and Perfect Session](#) have been posted for the Fall Session. Congratulations to all of the teams that won their division standings or the session playoffs. Prize money checks will be going out the 3rd week of the Spring Session. Be sure we have your correct address info on file. If you want the check made out to someone other than the captain, please call the office. Prize money checks are \$1000 for each team that won the standings or playoffs.

Ladies 8 Ball Friday divisions will be starting back up on January 11th. There are still openings for teams. Masters starts back up on Saturday, January 12th.

It's membership renewal time. Please share with your team the info about how to pay memberships. WE DO NOT ACCEPT CREDIT CARD PAYMENTS FOR MEMBERSHIPS! However, APA does. If you wish to pay your membership with a credit card, [log into member services](#) and find the membership renewal link. There is also a link at [www.poolplayers.com](#). If you haven't claimed your account, you can claim it at poolplayers.com. If you are already listed on a roster, we will also need your email address, birthdate on file before you can claim your account. You will need that same information along with your membership number to claim your account. If you are already listed on a team, you will need to claim your account as an existing member, even if you have never played a league match. You are considered existing because you are already listed on a team. If you claim a new account and you are already on a team, you will actually be claiming a duplicate account that we likely won't catch for a week or two, so you will be listed on the team as not paid on one duplicate number, and then you'll be in our inactive player database as paid, but not on a team. It might seem confusing, but it makes sense in the techy world of data. You need a membership number and birthdate and email address, because we might already have over 1000 John Smith's (insert your name here) in our database, so if APA is going to retrieve the correct info, they need more than just your name. Obviously a newly added person doesn't have records, but we also have thousands of players Nationally that return after a long hiatus from the league that never claimed their accounts previously, and they are all still on file.

If you do not wish to pay your membership with a credit card, you can mail a check or money order to San Diego APA at PO Box 19848 San Diego CA 92159. In a pinch, we can also accept Venmo payments for membership fees sent to me at Brian-Frankland. We will also hesitantly accept membership payments sent through Paypal Friends and Family sent to [sdapa_office@cox.net](#). If you send it that way, it must be Friends and Family. Paypal charges us fees for payments sent as a business. We are fine collecting league payments that way as we are a business, but the \$25 dollar membership fee has to be sent to APA after you send it to us, and if you send it through business Paypal, we don't get the full \$25 from you unless you send it Friends and Family. You can learn all about membership fee payments at [www.mysdapa.com](#). Membership fees need to be paid by the 4th week of the Session. They are due by the first team that you play on that plays their 4th match. If your Sunday team has week 4 before your Thursday team and you pay with your Thursday team instead of your Sunday team, we will process Sunday before we get your payment for Thursday and you will be dropped off of your Sunday team. Anyone dropped from the team after week 4 for nonpayment of membership can be added back, but you must pay the membership before they play. **[QUALIFIED TEAMS ARE NOT ALLOWED TO MAKE ROSTER CHANGES AFTER WEEK 4 OF THE SPRING SESSION!](#)** That goes for teams playing in and winning at the Blast at the end of January. Be sure you have your roster set before the BLAST, because if you win, whoever is on your Spring roster at the 4th week mark will be your roster for City Championships and beyond if your team makes it.

Weekly team fees are \$50 per week regardless of how many of your 5 matches are played. [www.mysdapa.com](#) is where you can get instructions on paying league fees online and submitting score sheets. We accept nearly all forms of payments at this site. Score sheets get sent to [sdapa_office@cox.net](#). We have a list of free scanner apps for your cell phone on [www.mysdapa.com](#) to get decent copies to send to the league office. [League.poolplayers.com](#) is the address for APA Member Services. This is the site where you can download and print score sheets. Anyone on the team can print your score sheets provided they have claimed their account. If no one on your team can print sheets, we can have the other team print them for you if you contact us to let them know they need to do so. It's very important to send score sheets that are legible enough for us to score the matches. The due date for score sheets and payments is 10am on Thursday mornings for Sunday and Monday teams, 10am on Friday morning for Tuesday teams and 10am on Monday morning for Wednesday and Thursday teams. We award bonus points for turning in fees and score sheets before the deadline, and those bonus points count towards the standings, so it's very important to get them turned in on time. We also prefer to get them sooner rather than later.

[Accurate score keeping](#) is the key to accurate handicap ratings. An inning needs to be marked after both players have completed their turn at the table. Defensive shots need to be marked for ANY shot that there was no intent to make a ball. Accurate handicaps make league more fun for everyone. Adding innings or defensive shots because you don't like

someone or because they had a good match is not allowed. If you have concerns about the skill level of a player, please bring it to the league office's attention. Part of our responsibility in the office is ensuring skill level accuracy. New players do take time to establish, so hold off on complaints about new players. However, new players should be starting at a skill level that reflects their true ability. If a new member plays at more than 2 different skill levels in a session, they may be ineligible for MVP awards and the team will be subject to forfeiture of the points they earned with the lowest skill levels that player played at. So it's unacceptable to "take advantage" of someone going down in skill level simply because they lost their first match if you know they are better than that skill level. If you wish to play someone at a higher level than the score sheet reflects, simply notify the other team of the change and then write in the change on the score sheet somewhere where we will see it.

You can add players to your team, even on the night you play. However, you do need to notify the other team of any changes being made before the official league time of 7pm starts. After 7pm, you will need permission from the other team to add someone to play that night. Knowing that makeups can be a pain and forfeits still have to be paid for, sometimes a person walks in that might not even know about league but is there and interested in playing. I know I've added people to teams like that in the past, and I'm sure many of our teams have done it, too. If you are adding a player that has played before, but isn't listed on the team, be sure you have their correct skill level before you play them. We keep the office lines open until 7:30pm each day for this very reason. We have to forfeit any match where an existing player played at a skill level lower than their actual listed skill level. Or the two teams can work it out to finish that match, but a lot of times, the non-offending team doesn't want to finish that match as they may have already won that match by forfeit and it wasn't their fault that you didn't get the skill level confirmed before playing.

APA has been pushing a "[Home By Eleven](#)" theme for our Open divisions for the last few years, and while I haven't spent all that much time discussing it, truthfully late nights have been the biggest factor in why someone quits playing in the APA. Everyone has a job that they go to each day, some at crazy early hours, and if anything interferes with their ability to do their job well, they have to re-examine those things and consider giving them up. So we all need to do our part in speeding up play to the best of our ability to get matches done at a more reasonable hour. In some cases, it's wasted time that is the biggest culprit. If I have to get up at 4am to go to work and you claim you are putting Jim up to play next and Jim proceeds to go out and smoke a cigarette, hit the head and order a drink before putting his pool cue together, you can probably imagine my frustration that all of that stuff didn't happen before the pool table started sitting idle. Sometimes it's slow play. Nothing frustrates those early risers more than to see someone standing at a pool table where nothing is moving and hasn't moved for a lengthy period of time and the person is still pondering what to do. APA's suggested times for shots is 20 seconds for easy shots and 45 for difficult situations. No more than that. Time outs should not take more than 1 minute, and that includes whatever time is spent hunting down the coach. This isn't a lecture and pool league is supposed to be fun, but part of the fun is keeping play moving at a pace where everyone can say at the end of the night that EVERYONE did their part to help keep things moving. Safety battles do happen. Bad shooting happens on occasion, too, but it's the wasted time that I think most of the former members out there would say is what pushed them away from the league. In our 8 Ball and 9 Ball formats, winning a game is important, but not to the extent that it drives everyone up the wall that you take forever to make decisions. Discuss with your teammates how you can keep play moving. Teams are welcome to start their matches early if they are ready to play.

Schedules do change quite a bit in the first few weeks of the session, so make sure your teammates know what's happening. If you are scheduled for a bye in week 1, please be prepared to be called on short notice to play a match. It's easier to play that night sometimes than to try to reschedule.

The Spring Session marks the final session that Jim "Coach" Barnard will be playing in our SDAPA pool league. "Coach" has been with us from nearly the very start. He's one of our first skill level 7's to play in our league and he's logged nearly 2700 APA matches over his 23 years in the league. He's brought countless members to our league and he's taught many of our league members how to be better players. Coach has worked at the APA World Pool Championships as a referee and he's worked as a referee at countless tournaments we have run locally. He has served on our San Diego APA Board of Governors and he's been an instructor in our Junior program. Coach has been a tremendous asset to our league and we owe him our gratitude for his many hours of dedication to our league. He's arguably one of the most familiar faces in our league because of the countless hours he's spent at league nights. Thanks for everything, Coach! If you see him this session, be sure to shake his hand and thank him for his dedication to our league, as it's loyal members like him that helped make us what we are today! Coach will be playing in the Southwest Challenge 8 Ball tournament at the end of March, which he told me is likely his last event. Have a great week and.....

Shoot Pool Good! Brian, Jill and Lindsay 619-303-0183

sandiego.apaleagues.com league.poolplayers.com

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Need to know how to pay team fees? Go to www.mysdapa.com Email score sheets to sdapa_office@cox.net